

Tournament Rules 2008

1. **HAVE FUN!** This is an indoor tournament where crazy and unusual things can happen and do happen, but hey, it's indoor and the temperature is a lot warmer inside than out so relax, enjoy the music and have fun!
2. **WHEN IN DOUBT PLAY IT OUT!** The ball can take weird bounces off the walls, ceiling and nets. Defensive players need to play every ball as a live ball and base coaches; you should be on your toes.
3. **RIGHT FIELD WALL:** If the ball hits the right field (green/yellow) wall and bounces into the field of play it is a live ball. IF it is caught it is NOT AN OUT so play it live. IF the ball hits the net (only) without hitting any part of the yellow/green wall it is a live ball and IF it gets caught it is an OUT and subject to the same double play scenarios. IF the ball lands between the right field wall and it gets lodged or falls behind the netting it is a stand up double.
4. **OUT FIELD WHITE FENCE:** IF a ball is hit over the white picket fence then it is a home run IF it does not hit the ground first or fall back into the field of play. IF it hops and goes over or around the ends of the fence it is a ground rule double as long as it is a fair ball called by the umpire. IF it hits the net and bounces back in it can be a caught ball. The fence is approx. 180 feet.
5. **THE CEILING** is live. If a ball is hit off the ceiling and falls onto the field of play in fair territory it is a live ball. IF it hits the ceiling and falls foul but bounces fair before it is touched it is a live ball. If the ball hits the metal backstop and falls fair or foul it is a foul ball.
6. **SIDE NET** if the ball hits the first base side net it is a foul ball and all runners will be sent back to their bases.
7. **Pool Play** time limit is 60min. If there is 5min remaining no new inning will start. There are 10 min in between games. Coin flip for home team.
8. **"DROP DEAD TIME LIMIT"** Example, no matter where what or when in the inning you are should the buzzer sound the game is over. This is in POOL PLAY ONLY!
9. **Elimination / Championship** 60 min. time limit. No new inning starts with **less than 5 min.** remaining. Higher seed deemed home team.
10. **For 10U softball...** Drop third strike/batter is automatically out. Home is closed unless defense is trying to make a play. 5 run max per inning.

*All Teams Must Be Ready To Play 20 min. Before Established Game Time.
The purpose of our indoor tournaments is to promote softball and the overall skill level of each player.*

